

RADICA



L7274

For 1 player / Ages 8 and up

INSTRUCTION MANUAL

P/N 823B4500 Rev.B

I KNOW WHAT YOU'RE THINKING!

Hold on to your wand! Test your Harry Potter™ knowledge and pit your wits against the all-knowing 20Q™. Think of any Harry Potter™ topic and 20Q™ will read your mind! This A.I. wizard contains content from Books 1-7 and Movies 1-5. Removable Wings (for ease of transportation), Display Stand, Built-in Light and an UNDO button that lets you change your mind add to the excitement and challenge. It's up to you to find out if 20Q™ is faster than a... Golden Snitch™!

BUTTONS AND FEATURES

YES/NEW GAME – Press this button to turn the unit ON. This button will also allow you to answer “YES” to a question or prompt. To start a NEW GAME, press and hold this button until the unit clears and a new game begins.

NO – Use this button to answer “NO” to a question.

SOMETIMES – Press this button to answer “depends” or “maybe” to a question or prompt.

UNKNOWN – Press this button if the question is irrelevant or if the answer is “UNKNOWN.”

UNDO – This button will allow you to change your previous answer by going back to the prior question.

E SOUND ICON - Press this button to turn the sound ON or OFF. A high tone indicates when the sound is ON, and a low tone indicates when the sound has been turned OFF.

SCROLL BUTTONS – Use these two buttons to move forward or backward through the first four questions. Also, press the LEFT SCROLL button to increase the speed of the scrolling text, and press the RIGHT SCROLL button to slow it down.



Display Stand

WINGS – Each wing is removable. When transporting the game, you can easily remove the wings by simply sliding them out of each slot. Keep the wings in a pocket, a purse or a secret hiding place until you are ready to insert the wings once again.



RESET - If the game begins to malfunction, insert a blunt point and press the RESET button. This action will RESET the game to its original settings.

SLEEP MODE - After 60 seconds of inactivity, the game will automatically shut down, going into SLEEP MODE. To turn it on again, simply press the ON button and the game will start where you ended play.

LET'S BEGIN

Although you won't win, I'll tell you how to play anyway!

Press the ON button to turn the unit on or to wake the unit from SLEEP MODE. To start a new game, press and hold the NEW GAME button until the current game clears, and then I will ask if you are READY to play. If you're ready, press the YES button and think of anything related to Harry Potter™.

I will ask you a series of questions before I guess what you're thinking. However, I will always begin with the same set of questions: Are you a Person, Place, Thing or Unknown? There are two ways to answer the first four questions. First, you can answer each question with YES or NO. Or, you can toggle between these four questions by pressing the LEFT SCROLL or RIGHT SCROLL buttons to identify the question that is correct and answer YES.

When I ask the remaining questions, answer honestly by pressing one of the answer buttons (YES, NO, SOMETIMES, UNKNOWN). If you answered a question incorrectly, press the UNDO button to return to the prior question and change your answer. I will try to guess what you are thinking before I have asked 20 questions. However, I may ask you a total of 20 questions. At this point, I will try to guess what you're thinking. If I guess correctly, press the YES button. If for some strange reason I guess incorrectly, I will ask you five more questions then guess again.

When I correctly guess what you are thinking, I win! If all my guesses are wrong, you win. But don't worry - that will never happen...

Good luck! You're going to need it!

BATTERY INSTALLATION / REPLACEMENT

This game is powered by two (2) AAA (LR03) batteries.

- Using a screwdriver (not included), loosen the screw until the battery compartment door can be removed.
- Insert two (2) AAA (LR03) batteries as indicated inside the battery compartment.
- Replace the battery compartment door and tighten the screw with a screwdriver. Do not over-tighten.
- Batteries included are for demonstration purposes.
- For longer life use only alkaline batteries

- Replace the batteries when the product does not function properly.
- Remove batteries and dispose of them safely.

ADULT SUPERVISION IS RECOMMENDED WHEN CHANGING BATTERIES.

BATTERY SAFETY INFORMATION

In exceptional circumstances batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage;

- Do not use rechargeable batteries.
- Non-rechargeable batteries are not to be recharged.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not mix old and new batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the product.
- The supply terminals are not to be short-circuited.
- Dispose of batteries safely.
- Do not dispose of this product in a fire. The batteries inside may explode or leak.

CAUTION

- Sometimes, a build-up of static electricity (from carpets, etc) may cause the game to stop working. Just reset the game, and it will work again.
- In an environment with radio frequency interference, the product may malfunction and require user to reset the product.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio / TV technician for help.

Keep these instructions for future reference as they contain important information.



Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities.

6-MONTH LIMITED WARRANTY FOR USA

(This product warranty is valid in the United States and Canada only)

Radica Games Limited warrants this product for a period of 6 months from the original purchase date under normal use against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. Radica Games Limited will not be liable for any costs incurred due to loss of use of this product or other incidental or consequential costs, expenses or damages incurred by the purchaser. Some states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights and you may also have other legal rights, which vary from state to state.

In the event of a defect covered under this warranty, first call the toll-free number listed below. Many problems can be solved in this manner. If necessary, you will be instructed to return the product, postage prepaid and insured, to the address below. Enclose your name, address, dated sales receipt, and a brief explanation of the defect. Replacement, and return shipment, will be free of charge.

TOLL-FREE NUMBER: **1-800-803-9611**. Hours: 9:00 AM - 7:00 PM Eastern Time; Monday - Friday; 11:00 AM - 5:00 PM; Saturday.

ADDRESS FOR RETURNS: **CONSUMER RELATIONS, 636 GIRARD AVENUE, EAST AURORA, NY 14052.**

IMPORTANT: Before returning the unit for repair, test it with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

6 MONTH PRODUCT WARRANTY FOR UK

(This product warranty is valid in the United Kingdom only)

All products in the **RADICA®** range are fully guaranteed for a period of 6 months from the original purchase date under normal use, against defective workmanship and materials (batteries excluded). This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

In the unlikely event that you do experience a problem within the first 6 months, please telephone the Technical Support team: **Tel. 01628500303.**

IMPORTANT: Always test the product with fresh alkaline batteries. Even new batteries may be defective or weak and low battery power is a frequent cause of unsatisfactory operation.

THIS WARRANTY IS IN ADDITION TO YOUR STATUTORY RIGHTS.

Hogwarts™	Dementor™	Cheering Charm™
Muggles™	Dolores Umbridge™	Chocolate Frog™
Quidditch™	Draco Malfoy™	Daily Prophet™
Buckbeak™	Dudley Dursley™	Floo powder™
Crookshanks™	Gilderoy Lockhart™	Goblet of Fire™
Dobby™	Ginny Weasley™	Gringotts™
Fawkes™	Hufflepuff™	Golden Snitch™
Hedwig™	Ravenclaw™	Howler™
Kreacher™	Slytherin™	Knight Bus™
Scabbers™	Gryffindor™	Mirror of Erised™
Chamber of Secrets™	Harry Potter™	Nimbus 2000™
Diagon Alley™	Hermione Granger™	Nimbus 2001™
Dumbledore™	Kingsley Shacklebolt™	Parselmouth™
Eeylops Owl Emporium™	Lord Voldemort™	Remembrall™
Gringotts™	Luna Lovegood™	School of Witchcraft and Wizardry™
Gryffindor™	Minerva McGonagall™	Sorcerer's Stone™
Hogsmeade™	Muggle™	Sorting Hat™
Hogwarts™	Neville Longbottom™	Time-Turner™
Leaky Cauldron™	Nearly Headless Nick™	Nymphadora Tonks™
Madam Malkin's Robes for All Occasions™	Ron Weasley™	Triwizard Tournament™
Moaning Myrtle™	Ginny Weasley™	Voldemort™
Ollivanders: Makers of Fine Wands since 382 B.C.™	Rubeus Hagrid™	Whomping Willow™
Ravenclaw™	Sirius Black™	Wormtail™
Slytherin™	Tom Riddle™	Padfoot™
Severus Snape™	Leaky Cauldron™	Peeves™
	Viktor Krum™	
	Polyjuice Potion™	

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CONFORMS TO THE SAFETY REQUIREMENTS OF ASTM F963.

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Retain this address for future reference.

Mattel Canada Inc., Mississauga, Ontario L5R 3W2. You may call us free at 1.800.803.9611.

Mattel U.K. Ltd., Vanwall Business Park, Maidenhead SL6 4UB, Helpline 01628500303.

Mattel Australia Pty. Ltd., Richmond, Victoria. 3121. Consumer Advisory Service - 1300 135 312.

Mattel East Asia Ltd., Room 1106, South Tower, World Finance Centre, Harbour City, Tsimshatsui, HK, China.

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Consumer Relations 1.800.803.9611.

CONSUMER INFORMATION

Need Assistance? Visit service.mattel.com or call 1.800.803.9611 (US and Canada only), M-F 9AM - 7PM & SAT 11AM - 5PM, Eastern.

SERVICE.MATTEL.COM